

Introduction to Computer Science

Project Topics and Presentations

10 Dec Thursday 13.30-17.00

Group	Project Topic
13	Chapter 1 – Boolean Logic (The project at the end of the chapter)
8	Chapter 2 – Boolean Arithmetic (The project at the end of the chapter)
21	Chapter 3 – Memory (The project at the end of the chapter)
20	Chapter 4 – Machine Language (The project at the end of the chapter)
10	Chapter 5 – Computer Architecture (The project at the end of the chapter)
17	Chapter 1 – Boolean Logic (The project at the end of the chapter)
3	Chapter 2 – Boolean Arithmetic (The project at the end of the chapter)
7	Chapter 3 – Memory (The project at the end of the chapter)

17 Dec Thursday 13.30-17.00

Group	Project Topic
14	Chapter 4 – Machine Language (The project at the end of the chapter)
6	Chapter 5 – Computer Architecture (The project at the end of the chapter)
9	Chapter 1 – Boolean Logic (The project at the end of the chapter)
2	Chapter 6 – Assembler (The project at the end of the chapter)
1	Chapter 7 – Virtual Machine-I (The project at the end of the chapter)
5	Chapter 8 – Virtual Machine-II (The project at the end of the chapter)
16	Chapter 10 – Compiler-I (The project at the end of the chapter)
18	Chapter 11 – Compiler-II (The project at the end of the chapter)

24 Dec Thursday 13.30-17.00

Group	Project Topic
22	Chapter 6 – Assembler (The project at the end of the chapter)
11	Chapter 7 – Virtual Machine-I (The project at the end of the chapter)
19	Chapter 8 – Virtual Machine-II (The project at the end of the chapter)
23	Chapter 10 – Compiler-I (The project at the end of the chapter)
12	Chapter 11 – Compiler-II (The project at the end of the chapter)
15	Chapter 6 – Assembler (The project at the end of the chapter)
4	Chapter 7 – Virtual Machine-I (The project at the end of the chapter)